Luisa Sanchez Avivar

Software Engineer

SKILLS

Strong Java programming skills and familiar with Python.

Experienced in back-end development using Microservices architecture.

Experience working with agile methodologies.

EXPERIENCE

Software Engineer, VER-SE, Switzerland since November 2020

Analyze, define and implement software architecture for a health tracking system in collaboration with WHO.

Machine Learning Intern, Logitech, Switzerland 2019 - 2020

- Developed Eye Fatigue prevention system based on a blink detection problem that performs a binary classification.
- Worked and studied the improvement of an eye gaze algorithm for a gaze tracking system.

Software Engineer, CERN, Switzerland 2016-2019

- Development and maintenance of Real Time software that allows position measurement of the bunched beam.
- Upgraded the acquisition system for position monitoring devices enhancing the precision by 0.1 mm RMS.
- Development, design and management of JavaFX/Swing applications and components.

Software Engineer, Fidesol/Open Source Foundation R&D, Spain 2014 - 2016

Software Engineer, AXESOR (external from Fidesol), 2015 - 2016

- Developed a specific connector for an ERP, that enables the extraction and transfer data into the Axesor Platform.
- Developed a web application component that enables tracking the activity (commercial details) and relationships of any company.

Junior Software Developer, Fidesol, 2014 - 2016

- Developed and designed a web application for centralized user profile management and the corresponding REST API middleware for the previous application.
- Lead the migration from Hibernate relational database to MongoDB.
- Developed the integration between components of a hotel booking service.

EDUCATION

- MSc in Artificial Intelligence, University of La Rioja, 2021, GPA: 8.9/10 Thesis selected for publication.
- BSc in Computer Engineering, University of Granada, Spain, 2014. GPA: 7.1/10

INTERESTS

- Presented all the software achievements for the LEIR accelerator at CERN during the Beam Instrumentation annual workshop for around 100 attendants.
- Developed machine learning system prototypes as facial emotion recognition based on computer vision, or emotion classification in a foreign language from speech.
- Developed a system that performs object tracking and image segmentation over one finger to allow it to use it as a mouse pointer (participation in HackaHealth event 2020).